



Title: **MIRROR IN THE CAVE**

This piece draws from Plato's Allegory of the Cave.

In Plato's original allegory, humans are trapped inside a cave watching shadows cast by firelight. The fire creates illusion, and enlightenment comes when someone leaves the cave and discovers the real world outside. In this sculpture, we invert that idea.

The "fire" in this cave is no longer a physical flame – it is a digital mirror. Instead of casting fixed shadows, it generates infinite reflections and endless possibilities. The projections are no longer limited illusions – they continuously regenerate.

The question the piece asks is:

Will the human ever step out of the cave – or will we willingly dissolve into infinite digital projections?

But this work does not offer a simple escape.

- The human does not leave the cave.
- The machine does not replace the human.
- Instead, both discover that the cave itself is generative.

The cave is not a prison – it becomes a living, reshaping space.
Each act of imagination alters its structure.
The environment responds.
Reality is co-created.

This introduces a new kind of Prometheus.

In mythology, Prometheus gave humanity fire – the tool of knowledge and technology.

In this piece, the new Prometheus gives us not fire, but mirrors.
Mirrors that multiply endlessly.
Mirrors that reflect not just reality, but possibility.